



Whole School Topic Overview 2024 - 2025

	Autumn		Spring		Summer	
EYFS	<p>All About Me</p> <p><i>Geography:</i> Drawing simple maps of the school <i>Art:</i> Jackson Pollock <i>History:</i> Personal history (baby photos) <i>DT:</i> cooking Harvest Muffins Computing: E-safety</p>	<p>Celebrations</p> <p><i>History:</i> Significant events (birthday, Christmas etc) <i>Geography:</i> Clothes and food around the world during festivals Winter <i>Art:</i> Claude Monet <i>DT:</i> Weaving Computing: Multimedia and word processing</p>	<p>Fantasy</p> <p><i>Art:</i> Barbara Hepworth <i>History:</i> Past and present: pictures of babies <i>DT:</i> Construction: Important buildings Computing: Digital media</p>	<p>People Who Help Us</p> <p><i>Geography:</i> <i>Art:</i> Barbara Hepworth <i>DT:</i> Weaving Computing: Digital media</p>	<p>Animals in the Environment</p> <p><i>Geography:</i> Animal habitats around the world <i>Art:</i> Vincent Van Gogh <i>Science:</i> Spring plants, hatching animals and reptiles <i>DT:</i> Recyclable materials Computing: programming</p>	<p>Food</p> <p><i>Science:</i> Seasonal changes and animal habitats. <i>Art:</i> Vincent Van Gough <i>DT:</i> Fruit kebabs Computing: Data</p>
	Year 1	<p>Houses and Homes: Are all homes the same?</p> <p><i>Geography:</i> Drawing simple maps of the local area <i>History:</i> Changes to houses and homes <i>DT:</i> cooking gingerbread <i>Science:</i> Materials <i>Computing:</i> Understanding the computer</p>	<p>Weather: How are people's lives affected by the weather?</p> <p><i>Geography:</i> Recording and observing weather and seasons <i>Art:</i> Kandinsky and Klee <i>Science:</i> Seasonal change Computing: creating media</p>	<p>Toys: Why have toys changed over time?</p> <p><i>History:</i> How toys have changed over time <i>Art:</i> LS Lowry <i>Science:</i> Everyday materials Computing: Programming a beebot</p>	<p>Transport: How has transport changed our lives?</p> <p><i>Geography:</i> How transport helps us to travel to different location and can be used on different types of human and physical geography <i>History:</i> How transport has changed over time <i>DT:</i> moving vehicles <i>Science:</i> Plants Splendid Spring Computing: data & information</p>	<p>The seaside: Why is the seaside a popular holiday destination?</p> <p><i>Geography:</i> Locating the UK, the 4 countries of the UK and label capital cities. To describe local geography and give opinions. <i>Art:</i> Andy Goldsworthy <i>History:</i> How have seaside holidays changed over time <i>Science:</i> Plants, Animals including humans, Computing: Creating media & programming</p>

Year 2	<p>Fire: <i>Why did the Great Fire of London burn down so many buildings?</i> <i>Geography:</i> Capital cities and countries of the UK. Focus on London. <i>History:</i> Samuel Pepys and the Great fire of London. <i>Art:</i> Silhouette art <i>Science:</i> Everyday materials. Computing systems and Networks</p>	<p>My Journey So Far: <i>What makes a journey?</i> <i>Geography:</i> Local area mapping. <i>History:</i> Local history <i>Art:</i> Picasso self portraits <i>Science:</i> Everyday materials/ plants Computing: creating media</p>	<p>Ice: <i>Why are the poles so important to the Earth?</i> <i>Geography:</i> Significance of the Equator and poles. <i>History:</i> Robert Falcon Scott's expedition to Antarctica. <i>Art:</i> Aurora pastel blended images. <i>Science:</i> Living things and their habitats. Computing: Programming A</p>	<p>Pioneering People: <i>What does it take to be a pioneer?</i> <i>History:</i> Significant individuals- Pioneers: Mary Seacole, Florence Nightingale and Greta Thunberg. <i>Science:</i> Animals including humans. Computing: data & information</p>	<p>On Safari: <i>How does life in the UK compare with life in Kenya?</i> <i>Geography:</i> Locating Kenya, studying climate and human geographical features. <i>Art:</i> Tinga Tinga <i>Science:</i> Living things and their habitats, Plants and Everyday materials. Computing: Creating media & programming B</p>	
Year 3	<p>Stone Age to the Iron Age Would you rather live in the Stone Age, Iron Age or Bronze Age? History Science: Rocks Computing systems and Networks Art: Coins</p>	<p>Settlements (Local Area study) Are all settlements the same? Science: Animals including humans Computing: creating media DT: Cooking pies</p>	<p>British History: Romans Why did the Romans invade Britain? Science: Light Computing: Programming A Art/DT: Mosaics/ Edvard Munch</p>	<p>Antarctica: Who lives in Antarctica? Science: Forces & Magnets Computing: data & information DT: Chariots</p>	<p>Volcanoes: Why do people live near volcanoes? Science: Forces & Magnets Computing: Creating media Art: Paul Cezanne</p>	<p>Ancient Egyptians What did the Ancient Egyptians believe? Science: Plants Computing: programming B DT: Textiles</p>
Year 4	<p>Anglo-Saxons: How hard was it to invade and settle in Britain? Science: Animals including humans Computing systems and Networks</p>	<p>Local History: Wivelsfield Science: All living things Computing: creating media</p>	<p>Rainforests: Why are rainforests important to us? Science: Sound Computing: Programming A</p>	<p>Ancient Maya: How did the achievements of the Ancient Maya impact their society and beyond? Science: Sound Computing: data & information</p>	<p>Rivers: What are rivers and how are they used? Science: States of Matter Computing: Creating media</p>	<p>Food: Where does our food come from? Science: Electricity Computing: programming B</p>

Year 5	<p>Vikings: Were the Vikings raiders, traders or something else?</p> <p>Science: Properties and change of materials</p> <p>Computing systems and Networks</p> <p>Art: Andrew Logan – amulets and broaches</p>	<p>Oceans: Why do oceans matter?</p> <p>Science: Forces</p> <p>Computing: creating media</p> <p>DT: Viking longboats</p>	<p>World War Two: What was it like for children in WWII?</p> <p>Science: Forces</p> <p>Computing: Programming A</p> <p>Art: Henry Moore & Paul Nash WW2 art</p>	<p>Alps: What is life like in the Alps?</p> <p>Science: Earth & Space</p> <p>Computing: data & information</p> <p>DT: WW2 cooking linked to rationing</p>	<p>Ancient Egyptians: What was the impact and achievements of the Ancient Egyptians?</p> <p>Science: All living things</p> <p>Computing: Creating media</p> <p>Art: Andy Warhol Egyptian pop art</p>	<p>Desert: Would you like to live in the desert?</p> <p>Science: Animals including humans</p> <p>Computing: programming B</p> <p>DT: textiles – cross stitch</p>
Year 6	<p>Local History: What does the Census tell us about our local area?</p> <p>Science: Electricity</p> <p>Computing: Computing systems and networks – Communication and collaboration</p> <p>Art and Design: William Morris</p>	<p>Local Area Study: Can I carry out an independent fieldwork enquiry?</p> <p>Science: Electricity</p> <p>Computing: Creating media – Web page creation</p> <p>Design and Technology: Steampunk Kitbash</p>	<p>Populations: Why does population change?</p> <p>Science: Animals including humans</p> <p>Computing: Programming A – Variables in games</p> <p>Art and Design: Portraits – Shaun Tan, Kay Lovesah and Mike Barrett</p>	<p>(2024-25) Irish Famine: How did the Irish Famine impact migration from Ireland?</p> <p>(2026-26) Windrush: How did the arrival of the Empire Windrush impact Britain?</p> <p>Science: All living things</p> <p>Computing: Data and information – Introduction to spreadsheets</p>	<p>Energy: Where does energy come from?</p> <p>Science: Evolution and inheritance</p> <p>Computing: Creating media – 3D modelling</p> <p>Art and Design/Design and Technology – Staging for the production</p>	<p>Ancient Greeks: What did the Ancient Greeks ever do for us?</p> <p>Science: Evolution and inheritance</p> <p>Computing: Programming B – Sensing movement</p> <p>DT – Greek meze</p>